

# OBJECTS IN COMMON

7/03/2016 - 11/03/2016

Medialab Prado / Constant

When is an object 'common' and what does it mean to have it 'in common'?

Designing and making objects under Open Content licenses can produce, reproduce or block a myriad of possible relations. Your geopolitical situation, the resources you have available and your daily requirements change the connections that a 'common' object can generate. In this hands-on worksession we want to look at these aspects of creating digital and physical objects, in day to day practices.

MONDAY 07/03

-- SPACES+ RELATIONS (FABLABS, HACKERSPACES, MAKERSPACES ..)

TUESDAY 08/03

-- REPOSITORIES, SHARING PLATFORMS, DOCUMENTATION (MANUALS, VIDEOS).

WEDNESDAY 09/03

-- RESOURCES, MATERIALS AND RELATIONS (GEOPOLITICS, ECOLOGY, ECONOMY)

THURSDAY 10/03

-- LICENSES AND THE RELATIONS THEY PRODUCE.

FRIDAY 11/03

-- DIGITAL TO PHYSICAL(FILEFORMATS, VECTORS, LIMITATIONS, TRANSFORMATIONS)

SATURDAY 12/03

-- ROUND-UP AND APERITIF!

## **WORKSESSION PARTICIPANTS**

**-- CONTACT DETAILS / URL:**

<http://www.collectifs.net>  
wendy attt collectifs.net  
<http://www.constantvzw.org>  
wendy attt constantvzw.org

**-- HOW DO YOU INTRODUCE YOURSELF TO SOMEONE?**

**Wendy Van Wynsberghe**, artist, tinkerer, member of Floss arts lab Constant vzw, sound & field recorder, fauna adept, part of the lively and chaotic Brussels realm, fascinated by protocol in all shapes and sizes, avid free software user, pro open licences such as the Free arts license for artwork, frankenscript coder, physical computing aficionado, net neutrality custodian, dabbling in soldering, embroidery, crochet & knitting (with or without eTextiles).

The short version depends on the context. (and my mum says it's complicated)

**-- WHAT IS YOUR NAME?**

**-- GEOGRAPHICAL LOCATION(S)?**

Brussels, Belgium

**-- HOW WOULD YOU DEFINE YOUR ACTIVITY(IES)/JOB(S)/PROFESSION(S)**

artist/organizer/educator(ish)/tinkerer

**-- CAN YOU SAY SOMETHING ABOUT THE SPACE/COLLECTIVE YOU ARE LINKED TO? (FOR EXAMPLE NAME? HOW WOULD YOU DESCRIBE THE SPACE/COLLECTIVE? WHY?)**

- I am an active member of Constant

<http://constantvzw.org/site/-A-propos-de-Constant,7-.html>

Constant is a non-profit, artist-run organisation based in Brussels since 1997 and active in the fields of art, media and technology.

The artistic practice of Constant is interdisciplinary and inspired by many themes that criss-cross each other: collaborative work, technological innovation, pipelined networks, software infrastructures, data-exchange, algorithms, experimental archives, new forms of (re)presentations, copyright alternatives, (cyber)feminism and the ethics of the World Wide Web.

Constant organizes different activities (work-sessions, residencies, workshops, exhibitions, presentations) on a regular basis for artists, creators and researchers who are interested in experimentations, discussions and exchanges.

The thread running through Constant's program is the use and support of open source software.

- I am linked to FablabBrussels

<http://www.fablab-brussels.be/fablab/>

- I am linked to WTC 25, where 60-ish artists share a workspace on the 25th floor of WTC Brussels. There is an internal mailinglist

[https://en.wikipedia.org/wiki/World\\_Trade\\_Center\\_%28Brussels%29](https://en.wikipedia.org/wiki/World_Trade_Center_%28Brussels%29)

**-- DO YOU HAVE A PRICE LIST / FEES? HOW DOES THIS FUNCTION: DO YOU CHARGE FOR SERVICES OR FOR THE USE? MEMBERSHIP/FEE? HOW MUCH, UNDER WHAT CONDITIONS?**

- Constant is funded by public money - we try to keep activities for free.

- The Fablab I go to has a fixed price list, for materials and for the use of the machines. There is no membership/fee.

<http://www.fablab-brussels.be/fablab/135/>

It runs a lot on trust. You go through a manual semi-individually to learn how to use the machines. Once you have gone through it, you are on a list and you can use that machine.

A lot of very different machines are available including hand tools, drills, woodworking machinery.

The open day is Wednesday, from 13:00 till 21:00

**-- DO YOU RETAIN OWNERSHIP OF THE WORK/WORKS ONCE TRANSFERRED? WHAT ABOUT LICENSES?**

- I personally go for open licenses for my work (preferably the Free Art License)

- Constant: Unless otherwise noticed, all content is available under a Free Art License.

- The Fablab has no particular space/place for sharing projects

**-- HOW DOES THIS SPACE/COLLECTIVE FUNCTION? ORGANISATION WISE - FUNDING?**

- Constant has a few funding bodies, it's public money: <http://constantvzw.org/site/-Support-.html>

- The Fablab is funded by the University VUB and the Hogeschool Brussels

For the startup it had an additional funding body

**-- WHAT ABOUT DOCUMENTATION?**

- More or less of the whole history of constant is available on the website (since 1997)

There are blogs linked to projects <http://constantvzw.org/site/-Projects,1-.html>, document archives <http://constantvzw.org/site/-Depots-.html>, galleries <http://gallery3.constantvzw.org/index.php/> and loads of other platforms

- The Fablab has no particular space/place for sharing projects

**-- WHAT ABOUT KNOWLEDGE TRANSMISSION/EDUCATION? DOES THIS PLAY AN ACTIVE ROLE IN YOUR ACTIVITIES/SPACE? HOW?**

The Fablab is situated in an educational context, students work there a lot! it's a school of engineering, which is an interesting combination with my own artistic practise.

The atmosphere can be quite open- you have to take the initiative. There's quite a lot of technical knowledge and curiosity as to how things work.

I have learned to know the people who work there and i appreciate them a lot.

Knowledge transmission is informal in the Fablab open day.

They do a lot of workshops for schools and there are projects with the neighbourhood as well.

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**-- CONTACT DETAILS / URL**

<http://xuv.be>  
<http://twitter.com/xuv>  
<https://joindiaspora.com/u/juego>  
<https://www.instagram.com/xuvgram/>  
julien [at] xuv.be

**-- HOW DO YOU INTRODUCE YOURSELF TO SOMEONE?**

Digital artist, designer, creative coder. I like to automate things, challenge copyright and work in collaborative processes.

**-- WHAT IS YOUR NAME?**

Julien Deswaef

**-- GEOGRAPHICAL LOCATION(S)?**

New York, USA

**-- HOW WOULD YOU DEFINE YOUR ACTIVITY(IES)/JOB(S)/PROFESSION(S)?**

Digital artist, designer, creative coder. I stand on the edge between design and development. I like to tell stories with code, video, images and the web.

**-- CAN YOU SAY SOMETHING ABOUT THE SPACE/COLLECTIVE YOU ARE LINKED TO? (FOR EXAMPLE NAME? HOW WOULD YOU DESCRIBE THE SPACE/COLLECTIVE? WHY?)**

Libre Objet ? <http://libreobjet.org>  
A group of artists, hacker, designer that was created around the exploration of open source licensing applied to product design. We do workshop, publications and exhibitions around open source product design.

F/LAT - <http://f-lat.org>  
A collective of artists, born from an experiment from Constant (aka. house), that wanted a space in Brussels for education and development of Free/Libre open source tools for artists.

Babycastles ? <http://www.babycastles.com/>  
The co-working space where I spend most days now in NYC and from where I write these lines.

Hardware Hacklab ? <https://hardwarehacklab.io/>  
A weekly open space for artists and tech enthusiasts in NYC that want to experiment with latest hardware tech

**-- DO YOU HAVE A PRICE LIST / FEES? HOW DOES THIS FUNCTION: DO YOU CHARGE FOR SERVICES OR FOR THE USE? MEMBERSHIP/FEE? HOW MUCH, UNDER WHAT CONDITIONS?**

At Libre Objet, we usually charge a small fee for the workshops. Sometimes, we are hired to do workshops in schools, public events or galleries. The rest of our activities is mostly volunteer based. We might sell books in the future.  
F/LAT organises both free and paid workshops. Members can make donations, help pay the rent,

etc. F/LAT is also looking for government subsidies.

Babycastles is supported by its members. Co-workers pay a monthly fee to have access to the space. Babycastles organises a lot of events, from concert to exhibitions, etc. Attendees must pay a small fee to enter.

Hardware Hacklab is entirely supported by Thoughtworks and free to attend for anyone.

## **-- DO YOU RETAIN OWNERSHIP OF THE WORK/WORKS ONCE TRANSFERRED? WHAT ABOUT LICENSES?**

Yes.

With Libre Objet and F/LAT, only certified open source licenses or similar are accepted. The author(s) retains full copyright.

Babycastles and Hardware Hacklab do not demand transfer of ownership. Author retains full copyright. No need to use any specific license either.

## **-- HOW DOES THIS SPACE/COLLECTIVE FUNCTION? ORGANISATION WISE - FUNDING?**

Libre Objet is ran by 3 people, we do most of the organization over email and video conference. We are not funded and should have a bit of cash somewhere. We do this on our own money or on someone else's money, but spend it right away.

F/LAT is ran by a loose group of 5(?) people. (I'm not even sure). It's a registered non profit organization in Belgium and so has 3 administrators. The members pay for the rent, mostly and a percentage of the workshop is dedicated to that also. No funding yet. Donations of hardware and sometimes money have kept it running.

Babycastles is run by a group of artists and triest to get money from its different activities.

Hardware Hacklab is supported by a private software conselting company called Thoughtworks. The company provides venue, food and hardware.

## **-- WHAT ABOUT DOCUMENTATION?**

Libre Objet documents its projects on <http://libreobjet.org>, <http://blog.libreobjet.org>, <http://books.libreobjet.org>, <http://github.com/libreobjet/> and <https://twitter.com/libreobjet>

F/LAT has a wiki: <http://f-lat.org> and a mailing list

Babycastles has a website <http://www.babycastles.com/> and some social media accounts but does not document much, to my knowledge, all the activities going on there.

Hardware Hacklab does not document anything the participants work on. They have a website with some information on its members and sometimes a blogpost relating the activities.

<https://hardwarehacklab.io/>

## **-- WHAT ABOUT KNOWLEDGE TRANSMISSION/EDUCATION? DOES THIS PLAY AN ACTIVE ROLE IN YOUR ACTIVITIES/SPACE? HOW?**

One of Libre Objet's mission is to educate and transmit information related to the practice of open source product design. It's one of the key focus of the group.

F/LAT is a space that both functions as a co-learning space and research space. The main activities of F/LAT have been centered around education of free/libre and open source technologies for artists. So it's also one of its main component and reason of existence.

Babycastles organizes sometimes workshops, but it's not the main focus.

Hardware Hacklab is not a space where classes or workshops are organized, but the sharing of information and collaboration is highly encouraged. Most people coming there are open for discussion and explaining what they are working on.

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**-- CONTACT DETAILS / URL**

infoATo0000.be  
<http://www.00000.be>

**-- HOW DO YOU INTRODUCE YOURSELF TO SOMEONE?**

Generating complexities, confusion and fragility in a performative language around a collective identity, 'bolwerk'. Years ago I would say mediasociographer, lately, I write I am a media activist and performer who creates interfaces, devices & protocols to instigate our urban and institutional hardware. I engage in the administrative, cultural, political dimension of personal and collective identities. By triggering intersubjective alliances I confront the 'self & other' to the commons, co-authorship and the redistribution into the public domain. Sometimes I also present my 'cyclic continuum of identities': from a farmer to a sysadmin.

**-- WHAT IS YOUR NAME?**

marthe van dessel

**-- GEOGRAPHICAL LOCATION(S)?**

I am a lodger in the hackbase S14 in Antwerp : <http://www.00000.be/S14> (antwerp based )  
I live at the moment now/here (worksessions, conferences, symposia, camps, ... ) so I can focus on specific 'work' 'identities', revisiting regularly different collectives and colonies like Flatbread Society (NOR +...), Calafou (SP), Hotel Amazonas (IT), ,...

**-- HOW WOULD YOU DEFINE YOUR ACTIVITY(IES)/JOB(S)/PROFESSION(S)?**

I/We in an intersection of (identity) politics, technology, art & performativity.

**-- CAN YOU SAY SOMETHING ABOUT THE SPACE/COLLECTIVE YOU ARE LINKED TO? (FOR EXAMPLE NAME? HOW WOULD YOU DESCRIBE THE SPACE/COLLECTIVE? WHY?)**

I am linked to bolwerk, a non-exclusive constellation that has been initiating, mediating, facilitating, curating and appropriating projects since 1998. bolwerk constructs social environments that ask, as well as seek to answer, critical questions in today's society. 'Open source' is a philosophy not a pragmatic methodology to expand these questions into praxis and to generate complexities.  
<http://www.00000.be>

I am linked to S14, a hackbase in Antwerp. A hackbase  
<http://www.00000.be/S14>

**-- DO YOU HAVE A PRICE LIST / FEES? HOW DOES THIS FUNCTION: DO YOU CHARGE FOR SERVICES OR FOR THE USE? MEMBERSHIP/FEE? HOW MUCH, UNDER WHAT CONDITIONS?**

The 'fee' is constituted by finding a balance between alternative economies, private property ownership (a house) and state allowance(unemployment fee) and social services (insurance,pension,...)



**-- DO YOU RETAIN OWNERSHIP OF THE WORK/WORKS ONCE TRANSFERRED? WHAT ABOUT LICENSES?**

I license everything under Creative Commons Attribution-NonCommercial-ShareAlike 2.0 Belgium License.

**-- HOW DOES THIS SPACE/COLLECTIVE FUNCTION? ORGANISATION WISE - FUNDING?**

bolwerK > Constellation: on invitation or self-initiation projects start, we cherish the unknown

**-- WHAT ABOUT DOCUMENTATION?**

Our 'invitations' 'promotion' 'web/print' 'tools' 'props' 'administrative print outs' are gathered in the bolwerK archive which is part of the hackbase S14.

Technically, we have an owncloud to store data, we use <https://archive.org/details/@bolwerk> for video/audio.

During performative events, the documentation is not centralized and fixed but is mediated by the 'audience', 'cocreators', 'participants'.

The more angles/perspectives/experiences the better... but we don't really commission the representation of experiences.

**-- WHAT ABOUT KNOWLEDGE TRANSMISSION/EDUCATION? DOES THIS PLAY AN ACTIVE ROLE IN YOUR ACTIVITIES/SPACE? HOW?**

Transmission and informal learning is a key to our praxis. It unlocks our personal brains into a collective experience ....

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**-- CONTACT DETAILS / URL:**

francois [at] kikk.be  
twitter : @fchasseur  
[www.trakk.be](http://www.trakk.be)

**-- HOW DO YOU INTRODUCE YOURSELF TO SOMEONE?**

- I'm FabManager @ TRAKK and happy tinkerer. I spend 10 years working as developer while following classes in woodworking. I found digital fabrication at the cross between my profession and my hobby. I'm behind few projects like <https://www.facebook.com/vousen3d> or <https://www.facebook.com/mycookiefactoryBE/>

**-- WHAT IS YOUR NAME?**

**- Francois Chasseur**

**-- GEOGRAPHICAL LOCATION(S)?**

- Namur, Belgium

**-- HOW WOULD YOU DEFINE YOUR ACTIVITY(IES)/JOB(S)/PROFESSION(S)?**

- FabLab Manager

**-- CAN YOU SAY SOMETHING ABOUT THE SPACE/COLLECTIVE YOU ARE LINKED TO? (FOR EXAMPLE NAME? HOW WOULD YOU DESCRIBE THE SPACE/COLLECTIVE? WHY?)**

- Working for the Trakk, Creative hub of Namur. It's a multidisciplinary co-creation space, facilitating the rise of creative project. It aimed to mix people and organisation from the field of art, entrepreneurship, science and new technologies.

- Working for the kikk festival as well (I let Jil explain it :-))

- I am (was) linked to iMAL Brussels <http://www.imal.org/fablab>

**-- DO YOU HAVE A PRICE LIST / FEES? HOW DOES THIS FUNCTION: DO YOU CHARGE FOR SERVICES OR FOR THE USE? MEMBERSHIP/FEE? HOW MUCH, UNDER WHAT CONDITIONS?**

- The Trakk is funded by public money

- The Fablab has a fixed price list for materials. No cost for the use of the machines. There is a membership/fee (30€ for 5 half day or 200€ for a year) The open day is Wednesday, from 9:00 till 18:00

- we try to keep extra-activites for free.

**-- DO YOU RETAIN OWNERSHIP OF THE WORK/WORKS ONCE TRANSFERRED? WHAT ABOUT LICENSES?**

- The Fablab has no particular licensing policy.

**-- HOW DOES THIS SPACE/COLLECTIVE FUNCTION? ORGANISATION WISE - FUNDING?**

- Public money. We had a funding from Creative Wallonia and we have (will have) a funding from the FEDER (eu funds).

**-- WHAT ABOUT DOCUMENTATION?**

The process is shared on our wiki : <http://wiki.trakk.be>

**-- WHAT ABOUT KNOWLEDGE TRANSMISSION/EDUCATION? DOES THIS PLAY AN ACTIVE ROLE IN YOUR ACTIVITIES/SPACE? HOW?**

It has a central role in our space. We emphasize the learning by doing. We organize workshop on different themes: electronic introduction (with Wendy;-)), Virtual Reality, 3D modeling, 2D design,...

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**-- CONTACT DETAILS / URL**

www.123piano.com : personal blog  
http://www.lamaison1080hethuis.be/ : our workplace

**-- HOW DO YOU INTRODUCE YOURSELF TO SOMEONE?**

Multimedia plumber. I studied visual arts and worked with kids for 7 years. I started programming at 10, and built a lot of strange machines as a kid and later (until now). I'd like to transmit this knowledge to others, and learn new tricks.

**-- WHAT IS YOUR NAME?**

Philippe Jadin

**-- GEOGRAPHICAL LOCATION(S)?**

Brussels, Belgium

**-- HOW WOULD YOU DEFINE YOUR ACTIVITY(IES)/JOB(S)/PROFESSION(S)?**

Part time co-coordinator of the future fablab in the "Maisons des cultures" in Molenbeek (<http://www.lamaison1080hethuis.be/>), part time multimedia producer for [www.yapaka.be](http://www.yapaka.be), part time tinkerer and member of [www.apertus.org](http://www.apertus.org) (open source & open hardware cinema).

**-- CAN YOU SAY SOMETHING ABOUT THE SPACE/COLLECTIVE YOU ARE LINKED TO? (FOR EXAMPLE NAME? HOW WOULD YOU DESCRIBE THE SPACE/COLLECTIVE? WHY?)**

FablabKe in Molenbeek : This is early wip, we intend to open a fablab for use by kids, teenagers and schools in the "Maison des cultures" <http://www.lamaison1080hethuis.be/>

**-- DO YOU HAVE A PRICE LIST / FEES? HOW DOES THIS FUNCTION: DO YOU CHARGE FOR SERVICES OR FOR THE USE? MEMBERSHIP/FEE? HOW MUCH, UNDER WHAT CONDITIONS?**

We intend to provide free access for the usual public of the place. At some point, paid access might be offered for professionnals

**-- DO YOU RETAIN OWNERSHIP OF THE WORK/WORKS ONCE TRANSFERRED? WHAT ABOUT LICENSES?**

We don't know yet, but we will probably offer creative commons, but not enforcing it

**-- HOW DOES THIS SPACE/COLLECTIVE FUNCTION? ORGANISATION WISE - FUNDING?**

We are lucky to have EU funding from the FEDER project (local developement help). The project itself is physically hosted at "la maison des cultures"

**-- WHAT ABOUT DOCUMENTATION?**

We plan to have a blog documenting day to day activities (and used as a teaching tool for kids). Beside the blog, documentation of our project will probably be hosted on iMAL wiki

**-- WHAT ABOUT KNOWLEDGE TRANSMISSION/EDUCATION? DOES THIS PLAY AN ACTIVE ROLE IN YOUR ACTIVITIES/SPACE? HOW?**

It is central of our project. We will mainly target kids and teenagers. Other planed groups include teachers and educators.

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**-- CONTACT DETAILS / URL**

<http://leresteux.net> : personal blog  
<http://www.lamaison1080hethuis.be/> : our workplace

**-- HOW DO YOU INTRODUCE YOURSELF TO SOMEONE?**

I studied arts in France, and work with kids since ...longtime I was animator, art teacher and these last years i was animator and coordinator for an computer center for young peoples and adults. I work every year with devoxx4kids. I the And some time, i am artist.

**-- WHAT IS YOUR NAME?**

Julien Ieresteux

**-- GEOGRAPHICAL LOCATION(S)?**

1190 Brussels, Belgium -- How would you define your activity(ies)/job(s)/profession(s)?  
Co-coordinator of the future fablab in the "Maisons des cultures" in Molenbeek  
(<http://www.lamaison1080hethuis.be/>)

**-- CAN YOU SAY SOMETHING ABOUT THE SPACE/COLLECTIVE YOU ARE LINKED TO? (FOR EXAMPLE NAME? HOW WOULD YOU DESCRIBE THE SPACE/COLLECTIVE? WHY?)**

FablabKe in Molenbeek : This is early wip, we intend to open a fablab for use by kids, teenagers and schools in the "Maison des cultures"  
<http://www.lamaison1080hethuis.be/>. And all so every one who want make thing.

**-- DO YOU HAVE A PRICE LIST / FEES? HOW DOES THIS FUNCTION: DO YOU CHARGE FOR SERVICES OR FOR THE USE? MEMBERSHIP/FEE? HOW MUCH, UNDER WHAT CONDITIONS?**

We intend to provide free access for the usual public of the place. At some point, paid access might be offered for professionals

**-- DO YOU RETAIN OWNERSHIP OF THE WORK/WORKS ONCE TRANSFERRED? WHAT ABOUT LICENSES?**

We got a mix between creative commons (during 90% of the time) and CopyRight (during professional time). We will promote opensource soft and hardware.

**-- HOW DOES THIS SPACE/COLLECTIVE FUNCTION? ORGANISATION WISE - FUNDING?**

During 4 years we will have EU funding from the FEDER project (local development help). The project itself is physically hosted at "la maison des cultures".

**-- WHAT ABOUT DOCUMENTATION?**

We plan to have a blog documenting day to day activities (and used as a teaching tool for kids). Beside the blog, documentation of our project will probably be hosted on iMAL (digital art center) wiki.

**-- WHAT ABOUT KNOWLEDGE TRANSMISSION/EDUCATION? DOES THIS PLAY AN ACTIVE ROLE IN YOUR ACTIVITIES/SPACE? HOW?**

It is central of our project. We will mainly target kids and teenagers. Other planned groups include teachers and educators.

Philippe I hope your text is in CC licence

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**-- CONTACT DETAILS / URL**

personal // [wim@phyx.be](mailto:wim@phyx.be) // <https://github.com/Brubacker> // <https://plus.google.com/+WimVanGool/>  
hackerspace // <https://github.com/area3001/> // <https://plus.google.com/+Area3001Hackerspace>

**-- HOW DO YOU INTRODUCE YOURSELF TO SOMEONE?**

Hardware development engineer by day, Hardware hacker by night.

**-- WHAT IS YOUR NAME?**

Wim Van Gool

**-- GEOGRAPHICAL LOCATION(S)?**

Leuven, Belgium

**-- HOW WOULD YOU DEFINE YOUR ACTIVITY(IES)/JOB(S)/PROFESSION(S)?**

My day job consists of designing and developing custom electronics for clients ranging from small start-ups to international medical or military companies.

**-- CAN YOU SAY SOMETHING ABOUT THE SPACE/COLLECTIVE YOU ARE LINKED TO? (FOR EXAMPLE NAME? HOW WOULD YOU DESCRIBE THE SPACE/COLLECTIVE? WHY?)**

Our hackerspace is called Area 3001 and consist mainly of IT and Electronics enthusiasts. We meet weekly in FabLab Leuven.

**-- DO YOU HAVE A PRICE LIST / FEES? HOW DOES THIS FUNCTION: DO YOU CHARGE FOR SERVICES OR FOR THE USE? MEMBERSHIP/FEE? HOW MUCH, UNDER WHAT CONDITIONS?**

The only membership fee we use is a forfeit for the drinks and snacks during our weekly meetings.



TRAKK Namur : Namur creative hub and fab lab. Co-creation space that aims to foster the links between art, new technologies, business and sciences in order to create creative projects. TRAKK provides offices for creative companies, a fablab, and organizes workshops, conferences and other events either for companies, private, students, children, etc. My job is to organize these workshops, conferences, to run collaborative projects ; manage the communication, the funding part, the partnerships, .... Actually we are 3 to run the place so we all do a wide range of things ;-)

**-- CAN YOU SAY SOMETHING ABOUT THE SPACE/COLLECTIVE YOU ARE LINKED TO? (FOR EXAMPLE NAME? HOW WOULD YOU DESCRIBE THE SPACE/COLLECTIVE? WHY?)**

See below

**-- DO YOU HAVE A PRICE LIST / FEES? HOW DOES THIS FUNCTION: DO YOU CHARGE FOR SERVICES OR FOR THE USE? MEMBERSHIP/FEE? HOW MUCH, UNDER WHAT CONDITIONS?**

Fablab : people pay for their membership (30euros for 5 half-days or 200€ per year) and for the materials.

Workshops, conferences, other events : We are funded by the State so we try not to make people pay too much. Although we used to provide free access to every activity, we are now changing that way of doing: Conferences are still free, but workshops can now be submitted to a fee (from 10 to 100€)

**-- DO YOU RETAIN OWNERSHIP OF THE WORK/WORKS ONCE TRANSFERRED? WHAT ABOUT LICENSES?**

Actually we are a bit lost in this. We try to be the more open possible, but we still don't have precise guidelines.

**-- HOW DOES THIS SPACE/COLLECTIVE FUNCTION? ORGANISATION WISE - FUNDING?**

Public money for the most of it. Wallonia funds for the past 2 years, and we're about to get structural EU funds (FEDER). Still, we'll try to get funding from other structures/institutions, in order to cover different fields of work (children, companies, art, etc). In addition, some private funding from some of the 4 founders (our company for example).

**-- WHAT ABOUT DOCUMENTATION?**

We share most of our technical work on our wiki. We encourage fablab members and workshop givers to do it as well.

**-- WHAT ABOUT KNOWLEDGE TRANSMISSION/EDUCATION? DOES THIS PLAY AN ACTIVE ROLE IN YOUR ACTIVITIES/SPACE? HOW?**

YES! First with François (below) being at the fablab on the opening days and helping people around, second with all the workshops / conferences / events we organize. We try to organize the workshops on a monthly base (initiation to some technologies or more advanced levels) and conferences every two/three months.

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**-- CONTACT DETAILS / URL**

bcallenm atttt gmail.com

@blancallen

<http://politicadechatarra.wordpress.com/>

(Blogsite of my previous research project on informal practices facing e-waste)

<http://www.fundaciotapies.org/objections>

Blogsite of my current research project about objectual ecologies...objects that people throw away. This is an European cultural and artistic project with two more partners and I'm working as researcher for the Spanish team and the project "Objections". More info about it:

<http://www.fundaciotapies.org/site/spip.php?rubrique1426>

<http://www.baued.es/es/estudios/masters-y-posgrados/master-en-investigacion-y-experimentacion-en-diseno>

(website of the MA on Research and Experimentation in Design that I'm co-coordinating)

## -- HOW DO YOU INTRODUCE YOURSELF TO SOMEONE?

Part-time social researcher (Social Psychologist as academic formation), part-time teacher at different universities (Design projects, Social Movements, Research methods topics), part-time co-coordinator of a MA on Research and Experimentation in Design

(<http://www.baued.es/es/estudios/masters-y-posgrados/master-en-investigacion-y-experimentacion-en-diseno>), "restarter" and "cultural mender" on my spare (???) time and a carpenter apprentice who would like to have more spare time to keep learning woodwork, to swim and to go dancing with friends more often than now.

## -- WHAT IS YOUR NAME?

**Blanca Callén**

## -- GEOGRAPHICAL LOCATION(S)?

Barcelona (Spain)

## -- HOW WOULD YOU DEFINE YOUR ACTIVITY(IES)/JOB(S)/PROFESSION(S)?

As a mixer between theory and practice, thinking and making, trying to cross and mend bridges between social sciences and design in multiple ways.

## -- CAN YOU SAY SOMETHING ABOUT THE SPACE/COLLECTIVE YOU ARE LINKED TO? (FOR EXAMPLE NAME? HOW WOULD YOU DESCRIBE THE SPACE/COLLECTIVE? WHY?)

<http://restartersbcn.info/>

Restarters Barcelona is an informal collective that, inspired by The Restart Project (UK), organizes Restart Parties in different places and neighbourhoods of the city. We also try to promote and help others to self-organize their own Restart Parties in their neighbourhoods. A Restart Party is a public event where volunteers with technical skills help participants to learn how to repair their own electric and electronic devices. The atmosphere is calm, fun, in community, so people who are waiting for a Restarter, can have a snack and a drink, chat or get to know more about the Restart Parties. When someone arrives to the Restart Party with a broken device, a hosting volunteer asks about what may be wrong and matches the participant/device with an appropriate Restarter. Then, the participants learn about their repair together with the Restarter, who tries to involve them in the repairing process as much as possible. At the end, the goal is that participants become aware of the reparability of their devices and about how easily we can extend the life of our devices. Be aware, then, of the huge ecological and economic impact that we can save by ourselves.

<http://www.recyhub.com/>

Recyhb is a social enterprise which provides environment friendly tools to process e-waste for the



informal sector. We are in the process of researching and setting up our structure. We want to set up an e-waste innovation hub, a space that integrates e-waste related activities and tools, a marketplace for the e-waste recycling value chain. Committed to open-source, low cost, low tech, appropriate tools. All our tool designs and processes are available under CC-BY-SA. Recyhub's target population are the people collecting, refurbishing and recycling e-waste in the informal sector. We plan to provide e-waste recycling related tools and services at affordable prices. The activities we will support will be: collecting e-waste; shredding cables to extract copper; disassembling computers; store materials.

**-- DO YOU HAVE A PRICE LIST / FEES? HOW DOES THIS FUNCTION: DO YOU CHARGE FOR SERVICES OR FOR THE USE? MEMBERSHIP/FEE? HOW MUCH, UNDER WHAT CONDITIONS?**

In the case of the Restart Parties, this is a free community event where people can donate some money if they consider it (and we remember to bring the money box). We don't charge for anything and we make it for fun. The Restarters BCN collective is an open collective where anybody interested on the project could become a member.

In the case of Recyhub, we are a group of people with different expertises and who live in different countries, which makes it a bit difficult to work. In fact, we have never meet up all together face to face. The "alma mater" of the project is Rafa Font, whose MA final project was the base for Recyhub. Right now, we are developing a prototype of cable stripper with the collaboration of a local "creative group" of engineering students in Ghana (KNUST -Kwame Nkrumah University of Science and Technology). There are several ways of participating in Recyhub: as a member, as an investor, as a partner or as a donator. Right now, we are quite stopped because of personal circumstances (recent paternity), working conditions (lack of time and money) and spatial obstacles (international team in different countries).

**-- DO YOU RETAIN OWNERSHIP OF THE WORK/WORKS ONCE TRANSFERRED? WHAT ABOUT LICENSES?**

In the case of Recyhub, we plan all our tool designs and processes to be available under CC-BY-SA.

**-- HOW DOES THIS SPACE/COLLECTIVE FUNCTION? ORGANISATION WISE - FUNDING?**

Restarters BCN organizes through a mailing list and eventual assemblies in coffee and bars to define and distribute tasks. We organized our first Restart Party in October and from then on, we have organized 4 in total. The core group is the one that organizes and makes logistics but Restart Parties would not be possible without the volunteer work and generosity of repairers volunteers. We don't have any kind of funding, except the donations that participants may give us but we are really bad at asking for money. We plan to be aware about economic aids from city council or any other institutions that may help us to buy materials or some snacks for the Restart Parties.

In the case of Recyhub, we don't have either any kind of economic aid. For now, as Recyhub started as Rafa's MA project, he dedicated his own money and time to develop the proposal. For the current project about the cable stripper prototype, we have put a bit of money on our own, anyone as they can.

**-- WHAT ABOUT DOCUMENTATION?**

In the case of the Restart Parties, we take pictures of the events and take very specific notes about the electronics and other devices we try to fix. We take not of the model and brand, of the

problem, of the repairer's name, and also about the final result (fix or not) and the solution. We plan to share all this information with a central data base managed by The Restart Project. To gather all this information from all the Restart Parties in the world would help us to be stronger as a global movement and to show institutions and governments the positive effects of our action (in terms of e-waste prevention). We hope this kind of data also help us to get some funding to make the project live longer and more sustainable.

We also plan to update the website in order to upload pictures and press notes about the Restart Parties.

In the case of Recyhub, we plan to publish openly all the sketches and final designs of the tools. Also, the blogsite tries to be the public point for information and documentation.

**-- WHAT ABOUT KNOWLEDGE TRANSMISSION/EDUCATION? DOES THIS PLAY AN ACTIVE ROLE IN YOUR ACTIVITIES/SPACE? HOW?**

In the case of Restart Parties, we consider that they are, in fact, educative activities. People stop being afraid of technology and they dare to open and put their hands on their own devices.

In the case of Recyhub, we are not planning any educative activity for now, apart from the collaborative relationships between makerspaces (like the one in Accra-Agblogboshie), engineer students and some recyclers' unions.

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**- CONTACT DETAILS / URL**

luc@imal.org  
http://imal.org/ : our workplace  
http://wiki.imal.org/ : our FabLab workplace  
https://www.facebook.com/FabLab.iMAL : our FabLab Facebook

http://utopia-sound.com/ : personal website  
http://wiki.imal.org/contributor/luc-hanneuse : personal blog  
https://www.facebook.com/luc.hanneuse : Facebook  
https://plus.google.com/111051764044322384253/posts : GooglePlus

**-- HOW DO YOU INTRODUCE YOURSELF TO SOMEONE?**

Technology and Art enthusiast :  
\* Sound Engineer  
Specialities: Sound Design, Classical Music & Contemporary Music.  
\* FabLab  
FabLab Coordinator, workshop leader for fablab and arduino, and fablab user for more than 4 years.

**-- WHAT IS YOUR NAME?**

**Luc Hanneuse**

**-- GEOGRAPHICAL LOCATION(S)?**

Brussels, Belgium

**-- HOW WOULD YOU DEFINE YOUR ACTIVITY(IES)/JOB(S)/PROFESSION(S)?**

For the last 8 years, I've been a professional Sound/Audio Engineer at the Opera, for Classical Music Radio or as Sound Designer. In the meantime, I was working as Co-FabLab Manager and workshop leader at iMAL. I'm also an artist for sound, and digital art. Since 2016, I'm a full-time coordinator for the European Project FEDER/Castii iMAL to expand the FabLab space, the gallery space and expand our pedagogy for a wider public.

**-- CAN YOU SAY SOMETHING ABOUT THE SPACE/COLLECTIVE YOU ARE LINKED TO? (FOR EXAMPLE NAME? HOW WOULD YOU DESCRIBE THE SPACE/COLLECTIVE? WHY?)**

iMAL and FabLab.iMAL

iMAL (interactive Media Art Laboratory), is a non-profit association created in Brussels in 1999, with the objective to support artistic forms and creative practices using computer and network technologies as their medium.

iMAL = a European Contemporary Art Center + Media Lab + FabLab

iMAL is the unique integration of an Art Center producing various public events (exhibitions, lectures, concerts/performances) with a Media Lab for artists to research, experiment, share and exchange with and about new technologies. In 2012, iMAL opened its Fablab, one of first in the Brussels region.

iMAL has become a European and international meeting place for artists, scientists and creative people, ideally located in Brussels, a multicultural and international city, capital of Europe.

**-- DO YOU HAVE A PRICE LIST / FEES? HOW DOES THIS FUNCTION: DO YOU CHARGE FOR SERVICES OR FOR THE USE? MEMBERSHIP/FEE? HOW MUCH, UNDER WHAT CONDITIONS?**

Many events are free. For some workshop we ask a small fee.

The membership for our public hours of the FabLab are 45€/month or 200€/year.

**-- DO YOU RETAIN OWNERSHIP OF THE WORK/WORKS ONCE TRANSFERRED? WHAT ABOUT LICENSES?**

Artist or members keep their intellectual right.

We ask them to share a part of their research on our platform : <http://wiki.imal.org/> , at least some picture and a little text of explanation. Bu we encourage them to share more under CC.

**-- HOW DOES THIS SPACE/COLLECTIVE FUNCTION? ORGANISATION WISE - FUNDING?**

For our fundings, We are really representative of the complexity of Brussels and Belgium.

We are funded by :

- Fédération Wallonie-Bruxelles
- Vlaamse Gemeenschapscommissie
- La région Bruxelloise
- EU FEDER Fonds européen de développement régional

We have other punctual funds by projects.

And we have our own activities and partnerships.

**-- WHAT ABOUT DOCUMENTATION?**

We have a Wiki : <http://wiki.imal.org/>

**-- WHAT ABOUT KNOWLEDGE TRANSMISSION/EDUCATION? DOES THIS PLAY AN ACTIVE ROLE IN YOUR ACTIVITIES/SPACE? HOW?**

Transmission/education is one of my major preoccupations  
It'll be more important with our CASTII project.  
We organise many workshops for schools, high schools, artistic schools, anyone.  
We organise conferences, events, exhibitions,..

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**-- CONTACT DETAILS**

<http://usINETTE.org/>

**-- HOW DO YOU INTRODUCE YOURSELF TO SOMEONE?**

// Nous agissons pour une vision gentille de la technologie //

Usinette is a collective who focus on alternative ways of life by the way of desindustrialize technologies and and reappropriations of the science praxies by non scientists.

**-- WHAT IS YOUR NAME?**

// Usinette en temps de paix. Uzinette en temps de guerre //

**- GEOGRAPHICAL LOCATION(S)?**

// Entre Paris et Bourges. Comme jadis, nous cultivons notre grain à la campagne pour aller le moudre en ville et au lycée de Versailles

**-- HOW WOULD YOU DEFINE YOUR ACTIVITY(IES)/JOB(S)/PROFESSION(S)?**

// Nous ne sommes ni Alekseï Stakhanov ni Serge Dassault. Nous sommes comme un panneau d'OSB de 10 mm //  
Trying to solve technical problems with non technologicals solutions.  
Trying to make our own tools and be conscient of social and ecological impact of the technnological tools when we are forced to use it like computers and internet.

**-- CAN YOU SAY SOMETHING ABOUT THE SPACE/COLLECTIVE YOU ARE LINKED TO? (FOR EXAMPLE NAME? HOW WOULD YOU DESCRIBE THE SPACE/COLLECTIVE? WHY?)**

Usinette.org is born in the /tmp/lab hackerspace south Paris, France.  
We share the same modus operandi like non formal organization as possible, making documentations on projects, pollinize the way to make another collectives like hackerspaces by facilitating and helping everybody who ask for.

**-- DO YOU HAVE A PRICE LIST / FEES? HOW DOES THIS FUNCTION: DO YOU CHARGE FOR SERVICES OR FOR THE USE? MEMBERSHIP/FEE? HOW MUCH, UNDER WHAT CONDITIONS?**

There is no economical system in usinette.org although people helped by usinette.org could create one. The interactions are participative and non lucrative. We promote ways to get out of the capitalist system as possible. Our tactic can be compared with liberalism without capitalism and competitiveness : sort of utopical socialism or radical socialism as William Morris described it in the late 1800.

**-- DO YOU RETAIN OWNERSHIP OF THE WORK/WORKS ONCE TRANSFERRED? WHAT ABOUT LICENSES?**

No.

Use of licences depends on the project but it has to be "free" or "libre"

**-- HOW DOES THIS SPACE/COLLECTIVE FUNCTION? ORGANISATION WISE - FUNDING?**

It doesn't function, it live !

Self funded by our workshop in institutions like museums, by "prix libre" during events.

**-- WHAT ABOUT DOCUMENTATION?**

Plenty of !

**-- WHAT ABOUT KNOWLEDGE TRANSMISSION/EDUCATION? DOES THIS PLAY AN ACTIVE ROLE IN YOUR ACTIVITIES/SPACE? HOW?**

Major role ! it is the main focus : reproductibility of what we are doing. as affordable, as easy, as safe as possible

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**-- CONTACT DETAILS / URL**

<https://www.facebook.com/profile.php?id=1805650647>

**-- HOW DO YOU INTRODUCE YOURSELF TO SOMEONE?**

My name is Zineb El Fasiki , i am a Mechanical technician , right now student of mechanical and electrical engineering in Casablanca Morocco , Comic artist and digital painter and I do digital art with Arduino .

**-- WHAT IS YOUR NAME?**

Zineb El Fasiki

**-- GEOGRAPHICAL LOCATION(S)?**

Casablanca Morocco

**-- HOW WOULD YOU DEFINE YOUR ACTIVITY(IES)/JOB(S)/PROFESSION(S)?**

Activities : Doing Arduino workshops with kids introducing the DIY Making culture to them  
Job : Professional patent as an Artist of digital art : drawing comic books as educatif books for kids

**-- CAN YOU SAY SOMETHING ABOUT THE SPACE/COLLECTIVE YOU ARE LINKED TO? (FOR EXAMPLE NAME? HOW WOULD YOU DESCRIBE THE SPACE/COLLECTIVE? WHY?)**

<http://www.opentaqafa.cc/>  
<http://www.summerlab.opentaqafa.cc/>  
<http://summerlab.tumblr.com/>  
OpenTaqafa are days of reflexion about free culture and free licenses

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**-- CONTACT DETAILS**

[hola@makeatuvida.net](mailto:hola@makeatuvida.net)  
@Makeatuvida

<http://www.makeatuvida.net>  
(website of the collective)

<http://www-el.recetario.net>  
(repository with how to “recipes” for making of objects, furniture, spaces and systems using upcycled and discarded materials)

**-- HOW DO YOU INTRODUCE YOURSELF TO SOMEONE?**

Alberto and Mireia we are both industrial engineers in product design, that changed into a more manual practice of design. Our work focuses on the development and application of design tools, always from a multidisciplinary vision, working concepts as habitat, collective intelligence, ecology, co-creation, participation, upcycling and open design. Each of us complement our professional labour (as product and graphic designers) with and active participation in Makeatuvida collective.

**-- WHAT IS YOUR NAME?**

**Alberto Flores & Mireia Juan**

**-- GEOGRAPHICAL LOCATION(S)?**

Barcelona/Valencia (Spain)

**-- HOW WOULD YOU DEFINE YOUR ACTIVITY(IES)/JOB(S)/PROFESSION(S)?**

We are people who actively participate in open design and recycling projects related to the collective construction of our habitat. Despite all being independent professionals in these fields, we consider ourselves eternal apprentices in this fascinating world of self-assembly, recycling and open source. Every day we learn something new thanks to the willingness of those we work with to interchange and share knowledge and ideas. As members of Makea Tu Vida, over the years we

have been lucky enough to carry out various activities related to open design and recycling: conferences and talks, giving workshops in cultural and educational centers, communication campaigns, strategy development, organizing meetings and exhibitions, etc.

**-- CAN YOU SAY SOMETHING ABOUT THE SPACE/COLLECTIVE YOU ARE LINKED TO? (FOR EXAMPLE NAME? HOW WOULD YOU DESCRIBE THE SPACE/COLLECTIVE? WHY?)**

Makea Tu Vida is a non-profit-making organisation operating within the fields of training, research and development relating to open design and reuse, with the aim to encourage creative upcycling. Our lines of action involve open design, reuse and communication, with emphasis placed on:

- Outlining and to exploring new furniture solutions through design processes that involve open source and reuse methodologies.
- Generating strategies of collective and participative work that motivate self-building as a consciousness and critical reflection tool.
- Training on open source design tools.
- Promoting DIWO (Do It with others) culture as a decentralised method of peer empowerment

**-- DO YOU HAVE A PRICE LIST / FEES? HOW DOES THIS FUNCTION: DO YOU CHARGE FOR SERVICES OR FOR THE USE? MEMBERSHIP/FEE? HOW MUCH, UNDER WHAT CONDITIONS?**

Makea Tu Vida is generally hired to do workshops in education and cultural centers (mainly universities, professional training, museums and art centers), public events or just with a community of people who needs to equip a community space. Sometimes, we also work as consultants and developing longer projects related to waste flows and "maker" communities. We also do small courses, talks and conferences. Although participating in our activities is usually free, we charge a fee to the organization that hires us to develop the activity.

**-- DO YOU RETAIN OWNERSHIP OF THE WORK/WORKS ONCE TRANSFERRED? WHAT ABOUT LICENSES?**

Although we use open source licenses, the author(s) always retains full copyright.

**-- HOW DOES THIS SPACE/COLLECTIVE FUNCTION? ORGANISATION WISE – FUNDING?**

Makea Tu Vida is ran by 3/5 people, and it's registered as a non-profit-making association that have its headquarter in Barcelona where it rents a space in Fabra i Coats Art Factory. The collective gets money from its different activities.

**-- WHAT ABOUT DOCUMENTATION?**

All projects and activities Makea Tu Vida does remain documented in the platform <http://El-Recetario.net> and in our website <http://makeatuvida.net>

**-- WHAT ABOUT KNOWLEDGE TRANSMISSION/EDUCATION? DOES THIS PLAY AN ACTIVE ROLE IN YOUR ACTIVITIES/SPACE? HOW?**

One of the key objectives of the group is the transmission of knowledge related to open design, reuse methodologies and self-building, and we put this into practice in each of the activities we develop.

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**-- CONTACT DETAILS / URL**

www.fablabgenk.be  
Danny@fablabgenk.be  
www.luca-arts.be  
Danny.leen@luca-arts.be  
www.DannyLeen.be

**-- HOW DO YOU INTRODUCE YOURSELF TO SOMEONE?**

Manager of Fablab Genk, researcher and lecturer. Working on the intersection of 3D-modelling for lay people and tangible interaction.

**-- WHAT IS YOUR NAME?**

**Danny Leen**

**-- GEOGRAPHICAL LOCATION(S)?**

Genk/Leuven/Hasselt Belgium

**-- HOW WOULD YOU DEFINE YOUR ACTIVITY(IES)/JOB(S)/PROFESSION(S)?**

Manager of Fablab Genk spreading knowledge about digital fabrication, Arduino, etc...  
Researcher working on the intersection of 3D-modelling for lay people and tangible interaction.  
Teaching courses prototyping, physical computing, interaction development and master courses designing for people with chronic illness and a one week class in audio synthesis.

**-- CAN YOU SAY SOMETHING ABOUT THE SPACE/COLLECTIVE YOU ARE LINKED TO? (FOR EXAMPLE NAME? HOW WOULD YOU DESCRIBE THE SPACE/COLLECTIVE? WHY?)**

FabLab Genk is an open research experiment and workplace, functioning as an alternative work environment in which new work practices, tools, processes, etc. can grow in the difficult context of Genk.

As way to overcome the issues of sustainability and participation of other groups than students, throughout the last years several activities (workshops, exhibitions, demonstrations, information sessions, etc.) were initiated to actively involve others - and more specifically those from the surrounding neighborhoods in Genk – in the FabLab Genk, striving for long-term participation. In this way the emphasis on the FabLab as a technical infrastructure or a lasercut shop is shifted to the FabLab as a community space that not only offers public, shared access to high-end manufacturing equipment but also provides a space that supports and collaborates with local actors in their (making) activities.

**-- DO YOU HAVE A PRICE LIST / FEES? HOW DOES THIS FUNCTION: DO YOU CHARGE FOR SERVICES OR FOR THE USE? MEMBERSHIP/FEE? HOW MUCH, UNDER WHAT CONDITIONS?**

Fablab Genk is free to use 2.5 days a week, but sharing the object is mandatory.  
We do workshops but we have no fixed prices, depending on the organization and amount of people participating we calculate the cost.  
We rent out our fablab with or without support for businesses the price varies around €650 a day. In return they can use all the machines and they don't have to document their prototype.



**-- DO YOU RETAIN OWNERSHIP OF THE WORK/WORKS ONCE TRANSFERRED? WHAT ABOUT LICENSES?**

They can use whatever license they want. I encourage sharing everything for non-commercial use.

**-- HOW DOES THIS SPACE/COLLECTIVE FUNCTION? ORGANISATION WISE - FUNDING?**

FabLab Genk ([www.fablabgenk.be](http://www.fablabgenk.be)) is a local FabLab, set up in 2012 as a European project (Interreg IV). After completion of the project FabLab Genk was integrated in LUCA School of Arts, funded by this institution and the city of Genk.

**-- WHAT ABOUT DOCUMENTATION?**

Documentation is mandatory in the form of fabmoments on the website, but it's not working for us at the moment. If my students do work in the fablab they have to document this on Instructables.

**-- WHAT ABOUT KNOWLEDGE TRANSMISSION/EDUCATION? DOES THIS PLAY AN ACTIVE ROLE IN YOUR ACTIVITIES/SPACE? HOW?**

The fablab is embedded in the classes for communication and media design and product design. The students have theoretical and practical classes in the fablab. The fablabs main users are therefore design students. We try to include other groups of people by organizing specific workshops. These workshops are more informal learning experiences.

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**-- CONTACT DETAILS / URL**

[Veerle@timelab.org](mailto:Veerle@timelab.org)  
[www.timelab.org](http://www.timelab.org)

**-- HOW DO YOU INTRODUCE YOURSELF TO SOMEONE?**

I have strong roots in archaeology, a passion I still try to follow up on in the field every year. Currently I work at Timelab in Ghent, where I can explore and nourish my interests in more technical fields and knowledge transference. I am also a painter and a graphic designer. I am currently working on my first childrens book.

**-- WHAT IS YOUR NAME?**

Veerle De Ridder

**-- GEOGRAPHICAL LOCATION(S)?**

Gent Belgium

**-- HOW WOULD YOU DEFINE YOUR ACTIVITY(IES)/JOB(S)/PROFESSION(S)?**

I am in charge of maintaining the machines at Timelab, and of developing ways to make them easy to use for our community. I also organise workshops and stimulate the sharing of knowledge within our community. Next to that I am a part time artist and archaeologist.

**-- CAN YOU SAY SOMETHING ABOUT THE SPACE/COLLECTIVE YOU ARE LINKED TO? (FOR EXAMPLE NAME? HOW WOULD YOU DESCRIBE THE SPACE/COLLECTIVE? WHY?)**

Timelab creates examples of small and big changes, and offers time, space, and reflection for a society in times of change. Timelab has since the start in 2010 evolved from the individual support of artists to a sustainable collaboration in a non-hierarchical structure. We have created a community of makers, hosted makers, artists, engineers, etc. About 530 activities are hosted each year, ranging from creation projects, over workshops, lectures and open lab days, to a yearly bootcamp. All of this is supported by our infrastructure and internal workings.

**-- DO YOU HAVE A PRICE LIST / FEES? HOW DOES THIS FUNCTION: DO YOU CHARGE FOR SERVICES OR FOR THE USE? MEMBERSHIP/FEE? HOW MUCH, UNDER WHAT CONDITIONS?**

Members of our community pay a yearly fee which gives them access to our lab. Next to that, they do pay for materials, which we offer at the price we payed for them. We have an additional fee for use of the lasercutters.

We also provide a co-working space. Use of the co-working space is free.

**-- DO YOU RETAIN OWNERSHIP OF THE WORK/WORKS ONCE TRANSFERRED? WHAT ABOUT LICENSES?**

We encourage sharing knowledge and an open source mentality.

**-- HOW DOES THIS SPACE/COLLECTIVE FUNCTION? ORGANISATION WISE - FUNDING?**

The foundation of our funding is a government subsidy. Next to that we try to find other funds for the larger projects we lead each year. A last part of our funding comes from membership fees.

**-- WHAT ABOUT DOCUMENTATION?**

We encourage people to document and share their projects. People are free to use the platform they prefer, but we do offer them advice about new sharing platforms. Creations are also shown on our website

**-- WHAT ABOUT KNOWLEDGE TRANSMISSION/EDUCATION? DOES THIS PLAY AN ACTIVE ROLE IN YOUR ACTIVITIES/SPACE? HOW?**

We have developed a number of manuals to go with our machines to make sure people can feel confident in using them independently. Next to that we actively encourage members of the community to help and teach each other. We also organise a number of workshops to help people get a deeper understanding of the machines, Arduino, etc. A library with books on various lab and art related topics is also present in the workspace. If members of the community enrol in online courses together, we both encourage and actively support that. We actively try to build a diverse community where people can learn from each other in an informal setting.



**-- WHAT ABOUT DOCUMENTATION?**

We have a pitbull called José and if you don't document, she will hunt you down :-)

**-- WHAT ABOUT KNOWLEDGE TRANSMISSION/EDUCATION? DOES THIS PLAY AN ACTIVE ROLE IN YOUR ACTIVITIES/SPACE? HOW?**

Of course it does, it is key :-)

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**-- CONTACT DETAILS/URL**

www.escaladigital.es  
http://fablab.medialab-prado.es/  
www.microarquitectura.org

**-- HOW DO YOU INTRODUCE YOURSELF TO SOMEONE?**

Architect, Maker, Cultural Mediator and Researcher in Medialab-Prado working on different activities of material culture in digital age. Using digital fabrication tools to empower people, specially children, to design and produce their own objetos and places. We help the FAB-projects to document the processes with a blognet, publication online plans and to evaluate their fab experience with a "digitalscaler"

**-- WHAT IS YOUR NAME?**

Sara San Gregorio

**-- GEOGRAPHICAL LOCATION(S)?**

Madrid, Medialab- Prado

**-- HOW WOULD YOU DEFINE YOUR ACTIVITY(IES)/JOB(S)/PROFESSION(S)?**

Cultural Mediator and Researcher in Medialab-Prado

**-- CAN YOU SAY SOMETHING ABOUT THE SPACE/COLLECTIVE YOU ARE LINKED TO? (FOR EXAMPLE NAME? HOW WOULD YOU DESCRIBE THE SPACE/COLLECTIVE? WHY?)**

Medialab-Prado (Fab Lab)  
is a public institution where projects are prototyped

**-- DO YOU HAVE A PRICE LIST / FEES? HOW DOES THIS FUNCTION: DO YOU CHARGE FOR SERVICES OR FOR THE USE? MEMBERSHIP/FEE? HOW MUCH, UNDER WHAT CONDITIONS?**

Is free, but your project have to be selected and you have to share your work with open licences

**-- DO YOU RETAIN OWNERSHIP OF THE WORK/WORKS ONCE TRANSFERRED? WHAT ABOUT LICENSES?**

We work with creative commons

**-- HOW DOES THIS SPACE/COLLECTIVE FUNCTION? ORGANISATION WISE - FUNDING?**

Is a public place that depends on the city council. We also organize specific courses that aren't free

**-- WHAT ABOUT DOCUMENTATION?**

We have medialab- Community and profiles in different sharing platforms, This year we are trying to organize the documentation in our own platform ( <http://www.escaladigital.es/escala-11.html>) and we ask el recetario.net for help to make something similar.

**-- WHAT ABOUT KNOWLEDGE TRANSMISSION/EDUCATION? DOES THIS PLAY AN ACTIVE ROLE IN YOUR ACTIVITIES/SPACE? HOW?**

we have specific courses of digital fabrication and we are also working in machines and workplace protocols.

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**-- CONTACT DETAILS / URL**

[www.autofabricantes.medialab-prado.es](http://www.autofabricantes.medialab-prado.es)  
[www.laresidenciacc.com](http://www.laresidenciacc.com)  
[autofabricacion@medialab-prado.es](mailto:autofabricacion@medialab-prado.es)

**-- HOW DO YOU INTRODUCE YOURSELF TO SOMEONE?**

I was a maker working in a Fablab but I discovered that all that machines needs work into/for a community. Now I coordinate a collective research around a myoelectric hand prosthesis for children, combined 3d print, electronic, mechanic, design and cares, all in open source. In the other half of the day I try to connect cultural production, Medialab and the citizens.

**-- WHAT IS YOUR NAME?**

Francisco Díaz

**-- GEOGRAPHICAL LOCATION(S)?**

Medialab-Prado, Madrid

**-- HOW WOULD YOU DEFINE YOUR ACTIVITY(IES)/JOB(S)/PROFESSION(S)?**

Researching in social maker projects and mediating at Medialab-Prado

**-- CAN YOU SAY SOMETHING ABOUT THE SPACE/COLLECTIVE YOU ARE LINKED TO? (FOR EXAMPLE NAME? HOW WOULD YOU DESCRIBE THE SPACE/COLLECTIVE? WHY?)**

Medialab-Prado, it's the public space where people can meet and work for an open and better present, where dreams could be real in community.

**-- DO YOU HAVE A PRICE LIST / FEES? HOW DOES THIS FUNCTION: DO YOU CHARGE FOR SERVICES OR FOR THE USE? MEMBERSHIP/FEE? HOW MUCH, UNDER WHAT CONDITIONS?**

All Medialab facilities and activities are free and open access. If anyone want to use a space or the

FabLab, it's necessary make a not private activity and have to give back something to the community.

**-- DO YOU RETAIN OWNERSHIP OF THE WORK/WORKS ONCE TRANSFERRED? WHAT ABOUT LICENSES?**

All the works, activities or methodologies in Medialab have to be shared with open licenses.

**-- HOW DOES THIS SPACE/COLLECTIVE FUNCTION? ORGANISATION WISE - FUNDING?**

Medialab is a public facility funded by Madrid city council.

**-- WHAT ABOUT DOCUMENTATION?**

All the on-line documentation it's in Medialab-prado.es and in a blog network. At Medialab website there are lots of videos, audios and documentation about most activities.

**-- WHAT ABOUT KNOWLEDGE TRANSMISSION/EDUCATION? DOES THIS PLAY AN ACTIVE ROLE IN YOUR ACTIVITIES/SPACE? HOW?**

Of course, all the process, discussions and documentations is need to be open and shared by videos, audios or other kinds of files. Moreover there are open days to explain some projects.

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**-- CONTACT DETAILS / URL**

amazonake@gmail.com  
www.facebook.com/akeamazon  
www.twitter.com/akeamazon

**-- HOW DO YOU INTRODUCE YOURSELF TO SOMEONE?**

Economist, ICT lover,

**-- WHAT IS YOUR NAME?**

**Kokou ELolo AMEGAYIBO**

**-- GEOGRAPHICAL LOCATION(S)?**

Lomé (Togo)

**-- HOW WOULD YOU DEFINE YOUR ACTIVITY(IES)/JOB(S)/PROFESSION(S)?**

Economist, Community Manager, Dev Web and Trainer OpenStreetMap.

**-- CAN YOU SAY SOMETHING ABOUT THE SPACE/COLLECTIVE YOU ARE LINKED TO? (FOR EXAMPLE NAME? HOW WOULD YOU DESCRIBE THE SPACE/COLLECTIVE? WHY?)**

I cofounde Minodoo www.minodoo.com ( Tiers lieux nomade ), we organize workshop and popularize new technology, Open-source software.  
Also I cofounde OpenStreetMap Togo www.OpenStreetMap.tg to promote open-source GIS and to form people on how to map our country and save lives.

**-- DO YOU HAVE A PRICE LIST / FEES? HOW DOES THIS FUNCTION: DO YOU CHARGE FOR SERVICES OR FOR THE USE? MEMBERSHIP/FEE? HOW MUCH, UNDER WHAT CONDITIONS?**

In the two community I cofounde, every body can join, we consider the proposal and decide if the person is eligible

**-- DO YOU RETAIN OWNERSHIP OF THE WORK/WORKS ONCE TRANSFERRED? WHAT ABOUT LICENSES?**

No, we dont retain ownership of the works once transferred.

**-- HOW DOES THIS SPACE/COLLECTIVE FUNCTION? ORGANISATION WISE - FUNDING?**

At Minodoo, we use our funds.

At OpenStreetMap Togo , we negotiate technical support from OIF and use a part for the job.

**-- WHAT ABOUT DOCUMENTATION?**

All document are on Cc by Sa licence

**-- WHAT ABOUT KNOWLEDGE TRANSMISSION/EDUCATION? DOES THIS PLAY AN ACTIVE ROLE IN YOUR ACTIVITIES/SPACE? HOW?**

The knowledge transmission is our principal activity.

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**-- CONTACT DETAILS / URL**

<http://waraba.wordpress.com>: personal blog

<http://mconceptmali.com> : our workplace

<http://yeta.servideo.org>: Associative

**-- HOW DO YOU INTRODUCE YOURSELF TO SOMEONE?**

Vj, Dj et webdesigner. I programming to Pd, python & over. I create a host a website. Member to a visual collectif of artist and technician for Mali

**-- WHAT IS YOUR NAME?**

**Mamadou Coulibaly**

**-- GEOGRAPHICAL LOCATION(S)?**

Mali Bamako

**-- HOW WOULD YOU DEFINE YOUR ACTIVITY(IES)/JOB(S)/PROFESSION(S)?**

Vj et & Dj for Collectif yeta <http://yeta.servideo.org>, militant to Indymedia Mali, Founder of Ubuntu-MI, Director of <http://termitesfilms.com> & <http://mconceptmali.com>

-- CAN YOU SAY SOMETHING ABOUT THE SPACE/COLLECTIVE YOU ARE LINKED TO? (FOR EXAMPLE NAME? HOW WOULD YOU DESCRIBE THE SPACE/COLLECTIVE? WHY?)

No collective place because a war of 2011 to Mali

-- DO YOU HAVE A PRICE LIST / FEES? HOW DOES THIS FUNCTION: DO YOU CHARGE FOR SERVICES OR FOR THE USE? MEMBERSHIP/FEE? HOW MUCH, UNDER WHAT CONDITIONS?

Use my office for formation and over

-- DO YOU RETAIN OWNERSHIP OF THE WORK/WORKS ONCE TRANSFERRED? WHAT ABOUT LICENSES?

Free Bsd / Gnu Gpl

-- HOW DOES THIS SPACE/COLLECTIVE FUNCTION? ORGANISATION WISE - FUNDING?

No funding since 2011

-- WHAT ABOUT DOCUMENTATION?

No wiki, a website need a real upgrade

- WHAT ABOUT KNOWLEDGE TRANSMISSION/EDUCATION? DOES THIS PLAY AN ACTIVE ROLE IN YOUR ACTIVITIES/SPACE? HOW?

Stagiaire, artites & other

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Mail :mn8441@gmail.com  
Twitter:@mn8441  
Skype:modou.ngom810

Je suis animateur du Fablab Defko-ak\_niep de Ker-Thioossane .Responsable des machines et j'assure la formation envers les participants .

Mon nom est Mouhamadou Ngom dit **Modou Ngom.**

J'habite à Dakar au Sénégal 23 fac Grand Y off quartier Missirah et de nationalité Sénégalaise.

Je suis électronicien et responsable des machines du entretien formation organisation.

L'espace collectif où je travail est Ker-Thioossane.

Adresse sicap liberté 2 Dakar/Sénégal.  
WWW.ker-thioossane .org  
tel:00221 3 868 53 09

Ker-Thioossane travail depuis 2002 travail sur l'art numérique et le multimédia .C'est un lieu de recherche , de résidence ,de création et de formation.  
Ker-Thioossane encourage l'intégration du multimédia dans les pratiques et créatives



traditionnelles et cherche à soutenir le croisement des disciplines .  
Ker-Thioossane cherche à développer les échanges et les collaborations avec des structures du continent africain et avec d'autres pays .  
Ker-Thioossane cherche à lier le développement des pratiques écologie et urbanisme.  
En 2008 Ker-Thioossane organise le premier festival Afro pixel sur les logiciels libres en lien avec les pratiques citoyennes .  
En 2014 elle ouvre un Fablab un atelier de fabrication numérique dont le nom est "Defko-ak-niep" qui signifie en wolof notre langue nationale fait le avec tous.

Nous demandons une adhésion de 5000f c fa par personne pour les adultes et 3000f pour les enfants pour une durée de un an.  
Pour les ONG , associations,collectivité locale c'est 30000f à 50000f c fa  
La formation, l'utilisation des machines, l'espace tout est gratuite pour les adhérents qui viennent pour apprendre .  
Pour les autres on leurs demande de payé les heures des machines qui sont :  
2500f c fa pour les CNC  
3000f c fa pour l'imprimante 3D.

Tous nos activités sont documenté nous n'avons pas beaucoup de projets certes pour le fablab.

Ker-Thioossane peut jouer un rôle très important sur l'éducation, la formation et de ses espace culturelles .

Pour l'éducation nous faisons beaucoup de formation pour les enfants,des écoliers,lycéens et universitaire mais pas directement avec les établissements

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**Malcolm Bain**

<http://www.id-lawpartners.com/en>

Faced with the rapid pace of technological change, id law partners specialises in advising on the legal issues raised by the technologies that build the information society. We offer legal strategies and solutions for the protection and exploitation of the intellectual property rights of our clients. At id law partners what makes the difference is our extensive knowledge and interest in the technological environment, and our understanding of the value and importance they represent to our customers new ideas, new products and new business models of the information society. Our core competencies include free software and content, electronic evidence and computer forensics, virtualization and cloud computing, multimedia, databases, privacy, etc.

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